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1   **Knowing the user's every move: user activity tracking for website usability**
◈   **evaluation and implicit interaction**
    Richard Atterer, Monika Wnuk, Albrecht Schmidt
    May 2006 WWW '06: Proceedings of the 15th international conference on World Wide
            Web
    Publisher: ACM

    Full text available: 📄 pdf(1.22 MB)   Additional Information: full citation, abstract, references, cited by, index
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        In this paper, we investigate how detailed tracking of user interaction can be monitored
        using standard web technologies. Our motivation is to enable implicit interaction and to
        ease usability evaluation of web applications outside the lab. To obtain ...

        Keywords: HTTP proxy, implicit interaction, mouse tracking, user activity tracking,
        website usability evaluation

2   **Towards efficient human machine speech communication: The speech graffiti**
◈   **project**
    Stefanie Tomko, Thomas K. Harris, Arthur Toth, James Sanders, Alexander Rudnicky, Roni
    Rosenfeld
    February 2005 ACM Transactions on Speech and Language Processing (TSLP),
                Volume 2 Issue 1
    Publisher: ACM

    Full text available: 📄 pdf(721.62 KB)   Additional Information: full citation, abstract, references, cited by, index
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    Bibliometrics: Downloads (6 Weeks): 11,   Downloads (12 Months): 143,   Citation Count: 2

        This research investigates the design and performance of the Speech Graffiti interface
        for spoken interaction with simple machines. Speech Graffiti is a standardized interface
        designed to address issues inherent in the current state-of-the-art in spoken ...

        Keywords: Human-computer interaction, speech recognition, spoken dialog systems

3   **Performance OpenGL: platform independent techniques**
◈   Bob Kuehne, Tom True, Alan Commike, Dave Shreiner
    July 2005 SIGGRAPH '05: ACM SIGGRAPH 2005 Courses
    Publisher: ACM
    Full text available: 📄 pdf(3.76 MB)   Additional Information: full citation, references

4   Design and evaluation of systems to support interaction capture and retrieval
Steve Whittaker, Simon Tucker, Kumutha Swampillai, Rachel Laban
January 2008 Personal and Ubiquitous Computing, Volume 12 Issue 3
Publisher: Springer-Verlag
Full text available: pdf(488.75 KB) Additional Information: full citation, abstract, index terms

Although many recent systems have been built to support Information Capture and Retrieval (ICR), these have not generally been successful. This paper presents studies that evaluate two different hypotheses for this failure, firstly that systems fail ...

5   Switchblade: enforcing dynamic personalized system call models
Christof Fetzer, Martin Süßkraut
April 2008 ACM SIGOPS Operating Systems Review, Volume 42 Issue 4
Publisher: ACM
Full text available: pdf(760.92 KB) Additional Information: full citation, abstract, references, index terms

System call interposition is a common approach to restrict the power of applications and to detect code injections. It enforces a model that describes what system calls and/or what sequences thereof are permitted. However, there exist various issues ...

Keywords: security, system call interposition, system call models, taint analysis

6   Switchblade: enforcing dynamic personalized system call models
Christof Fetzer, Martin Süßkraut
April 2008 Eurosys '08: Proceedings of the 3rd ACM SIGOPS/EuroSys European
            Conference on Computer Systems 2008
Publisher: ACM
Full text available: pdf(760.92 KB) Additional Information: full citation, abstract, references, index terms

System call interposition is a common approach to restrict the power of applications and to detect code injections. It enforces a model that describes what system calls and/or what sequences thereof are permitted. However, there exist various issues ...

Keywords: security, system call interposition, system call models, taint analysis

7   Using the SimOS machine simulator to study complex computer systems
Mendel Rosenblum, Edouard Bugnion, Scott Devine, Stephen A. Herrod
January 1997 ACM Transactions on Modeling and Computer Simulation (TOMACS),
            Volume 7 Issue 1
Publisher: ACM
Full text available: pdf(731.76 KB) Additional Information: full citation, references, cited by, index terms,
                                                     review

Keywords: computer architecture, computer simulation, computer system performance analysis, operating systems

8   DocWizards: a system for authoring follow-me documentation wizards
Lawrence Bergman, Vittorio Castelli, Tessa Lau, Daniel Oblinger
October 2005 UIST '05: Proceedings of the 18th annual ACM symposium on User interface
              software and technology
Publisher: ACM

Full text available: pdf(517.11 KB)   Additional Information: full citation, abstract, references, cited by, index terms

Bibliometrics: Downloads (6 Weeks): 1,   Downloads (12 Months): 33,   Citation Count: 4

Traditional documentation for computer-based procedures is difficult to use: readers
have trouble navigating long complex instructions, have trouble mapping from the text
to display widgets, and waste time performing repetitive procedures. We propose ...

Keywords: documentation generation, programming-by-demonstration

9   Remix and Robo: sampling, sequencing and real-time control of a tangible robotic
    construction system
Hayes Raffle, Hiroshi Ishii, Laura Yip
June 2007 IDC '07: Proceedings of the 6th international conference on Interaction design
              and children
Publisher: ACM

Full text available: pdf(1.31 MB)   Additional Information: full citation, abstract, references, index terms

Bibliometrics: Downloads (6 Weeks): 7,   Downloads (12 Months): 58,   Citation Count: 0

We present *Remix* and *Robo*, new composition and performance based tools for robotics
control. Remix is a tangible interface used to sample, organize and manipulate
gesturally-recorded robotic motions. Robo is a modified game controller used ...

Keywords: children, controller, digital manipulative, education, learning, modular
robotics, tangible interface, toy

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